



Opals Home Learning Timetable- February 2021



	<u>Monday 1st</u>	<u>Tuesday 2nd</u>	<u>Wednesday 3rd</u>	<u>Thursday 4th</u>	<u>Friday 5th</u>	
AM sessions	10:45am check in with Mrs Meacham	10:45am check in with Mrs Meacham	10:45am check in with Mr Young	10:45am check in with Mrs Meacham	10:45am check in with Mrs Meacham	
	<u>Spellings</u> Go fishing! Write your spelling words on pieces of paper and then put them into a bowl. Fish for the words and then read them as you pull them out.	<u>Spelling</u> Go deep sea fishing! Write each letter that is in each word and put them into a bowl. Once you have all the letters, put them together to make the words.	<u>Spelling/Sounds</u> Today is spelling test day! Send in your scores to Mr Young for Dojo points.	<u>Spelling/Sounds</u> Rainbow letters. Write each sound of your spelling words in a different colour. Chip Net Swim Shop	<u>Spelling/Sounds</u> Write your spelling words on Jit Write. Can you write them in different colours, sizes and fonts?	
	<u>Maths and Numeracy</u> Play Spider's web. Write down the numbers from 1-20 randomly (or at your level: 1-5, 1-10, in twos or in tens) then join up each number in order. Can you move to the next level up, can you write the numbers yourself, can you join the numbers backwards?	<u>Maths and Numeracy</u> Play The Number Thief. Lay number cards, at your level (see previous day), on the floor, close your eyes because the number thief is coming (choose a toy to be the thief)! Open your eyes and guess which number is missing. Can you do it when the thief steals 2/3 or 4 numbers? Or can you put the numbers back in the right order after the thief moves them?	<u>Maths and Numeracy</u> Play the Toy Tombola. Write numbers on pieces of paper, at your level, fold them up and put them in a box. Get the same number of toys and line them up. Choose a number ticket from the box and then count along the line until you get to that number and see which toy you have won! Put the number ticket down and count on/back from that number for the next toy.	<u>Maths and Numeracy</u> Play the code breaker. Set up for grown-ups: put a toy under a box/basket. Make three balls of playdoh and press a different key into each ball. Put the balls on top of the basket. Next draw around the keys on a piece of paper and draw 3 boxes underneath each key. Then hide the keys around the room. Tell your child that their toy is trapped in the box and we need to set him/her free. Boys and girls you need to find the three keys to free your toy! You need to roll the dice (you could try 2 dice for extra numbers) three	<u>Maths and Numeracy</u> Play crack the egg. Set up for grown-ups: put numbers inside tin foil and then put these inside playdoh or something that can be shaped into an egg. You could then put these in to an egg box or eggcups. Boys and girls- crack open the eggs and see what you find! Can you write down the number you have found? What is 1 more and 1 less than that number? Can you double that number so if you pull out a 2 what is 2 + 2 or a 5 would be 5 + 5.	

				<p>times and write down three numbers by each key, once you have done this you can put the key in the right playdoh on top of the box. Once you have all three keys, your toy will be free!</p>	
PM session	<p>Champion Challenges Send work to Mrs M</p>	<p>Champion Challenges Send work to Mrs M</p>	<p>Champion Challenges Send work to Mr Y</p>	<p>Champion Challenges Send work to Mrs M</p>	<p>Champion Challenges Send work to Mrs M</p>