## Selling lemonade

Reasoning in the classroom


## Support materials for teachers

## Year 5



## Year 5 Reasoning in the classroom - Selling lemonade

These Year 5 activities encourage learners to see the application of numeracy within real-world contexts.


## Selling lemonade

Learners work out how many drinks were sold at their school fete.

Includes:

- Selling lemonade question
- Markscheme



## Activity 2

## Banking coins

They research how banks work out the quantity of coins in bank bags, then use real data to find the total amount raised at a carnival.

Includes:
■ Explain and question - instructions for teachers
■ Resource sheet - Bridgwater Carnival 2013

## Weighing puzzle

Activity 3
They consider how to re-present information to make it clearer for others to understand. Includes:
■ Explain and question - instructions for teachers

- Whiteboard - The eight coins puzzle
- Whiteboard - The eight coins puzzle and solution


## Reasoning skills required

## Identify

Learners choose what to do and how to do it.

## Communicate

They use diagrams and text to show solutions.

## Review

They consider how to re-present information.

## Procedural skills

■ Working with money, including decimals
■ Working with weight, including decimals
■ Use of a calculator

Numerical language
■ Weight
■ Balance/balance scales
Equal

## Selling lemonade

## Activity 1 - Selling lemonade



## Outline

Learners use information about coins to work out how many drinks were sold at a school fete.

## You will need

## Selling lemonade question

One page for each learner

Markscheme

Children sell lemonade at their school fete.

When they start they have these coins:



When they finish they have these coins:


Each drink of lemonade costs 10p.
How many drinks of lemonade did they sell?


Activity 1 - Selling lemonade - Markscheme

| Marks | Answer |
| :---: | :---: |
| 4 m | 33 drinks |
| Or 3m | Shows $\mathbf{3 . 3 0}$ or $\mathbf{3 3 0}$ |
| Or 2 m | Shows $\mathbf{2 . 0 0}$ and $\mathbf{5 . 3 0}$ (or 200 and 530) <br> Or <br> Tries to use an efficient method, identifying how the total number of each type of coin has changed, even if there are errors |
| Or 1m | Shows $\mathbf{2 . 0 0}$ or $\mathbf{2 0 0}$ or answers $\mathbf{2 0}$ drinks <br> Or <br> Shows the value $\mathbf{5 . 3 0}$ or $\mathbf{5 3 0}$ or answers $\mathbf{5 3}$ drinks <br> Or <br> Shows the number of drinks from any incorrect amount, e.g. <br> - 5.90 or 590 seen, then gives the answer 59 drinks <br> Or <br> Clearly shows the number of drinks that can be bought with all three of the $£ 1,50$ p and 20 p coins, i.e. <br> Links 10 to $£ 1,5$ to 50 p and 2 to 20p |


| (Total at the finish) - (total at the |
| :--- | :--- |
| start) |$\quad$| Totals at the start and at the finish |
| :--- |

If their incorrect amount is not a multiple of 10p, the number of drinks must be rounded up or down to the nearest whole number

## Activity 1 - Selling lemonade - Exemplars



## Banking coins

## Activity 2 - Banking coins



## Outline

This home-based research activity is designed to carry on from Activity 1 - Selling lemonade.

Learners research how banks work efficiently to be sure, for example, that a bag of twenty $£ 1$ coins does contain the correct amount of money.

Then they use real data to find the total amount raised at a carnival.

## You will need



Empty plastic bank bags (optional)

Resource sheet - Bridgwater Carnival 2013

## Activity 2 - Banking coins



## Explain

If possible, introduce this task by referring to a local fund-raising activity: something where a large number of coins would have been collected.

Tell the learners that when people have a large number of coins they usually take them to the bank, but first they put them into bags that banks give especially for each different coin. For example, twenty $£ 1$ coins are always put together in one bag.

When these bags are taken to the bank the people who work in the bank don't empty them and count the coins inside. So how can they be sure that the number of coins in the bag is correct? Ask learners to find out as much as they can about how banks solve this problem.
(The Royal Mint publishes information about the weight of each coin at www.royalmint.com/discover/uk-coins/coin-design-and-specifications

So, for example, as one $£ 1$ coin weighs 9.5 g , a bag of twenty $£ 1$ coins would be expected to weigh 190 g . This creates a good opportunity to discuss variation: as there will be some variation in weight for each coin a small tolerance will be needed.)

Now give each pair or group a copy of the Resource sheet - Bridgwater Carnival 2013.
(Data from www.bridgwatercarnival.org.uk/useful-info/collection/
Alternatively, use real data from a local fund-raising activity.)
Explain that Bridgwater Carnival is one of the largest carnivals in the UK. It takes place over several days and raises a lot of money for charity.

Ask learners to work out how much money was raised. ( $£ 34018.23$ ) Remind them of the importance of using a calculator, and suggest that the work can be shared among different members of the group.

- Can you read this number (e.g. 27029) in words?
- What calculation did you do to find the total for the 50p coins? How could you get an answer that is in $£$ not in pence? What about other coins?

■ Which amounts are easy to work out without a calculator? Which are harder? Why?

- What does it mean when you are working in $£$ and a calculator shows 0.5 ? What about 0.2 or 0.1 ?
- How are you checking your work? What might you notice if you, or someone else, have made a mistake?


## Extension

■ How much would these coins weigh altogether? Would they fit in an ordinary size of car?

The collection at Bridgwater Carnival

| Coin | Number of coins collected |
| :---: | :---: |
| $£ 2$ | 726 |
| $£ 1$ | 11009 |
| $50 p$ | 7821 |
| $20 p$ | 25341 |
| $10 p$ | 27029 |
| $5 p$ | 58699 |
| $2 p$ | 205415 |
| $1 p$ | 283238 |

## Activity 3

## Weighing puzzle

## Activity 3 - Weighing puzzle

## Outline



This activity is designed to carry on from Activity 2 - Banking coins.
Learners are given a word puzzle and its solution.
(The puzzle is a well-known one which is freely available from many places on the web.)
Their task is to re-present the solution using diagrams to make it clearer for others to understand.

You will need

## WB <br> Whiteboard - The eight coins puzzle <br> WB <br> Whiteboard - The eight coins puzzle and solution

## Activity 3 - Weighing puzzle



## Explain

Show The eight coins puzzle on the whiteboard. Make sure that learners understand what is being asked, including the meaning of a fake coin.

You may wish to allow them time to try to solve the puzzle (and could give them eight such coins and a balance), but unless they have seen this or a similar puzzle before they may find it overly demanding. As the aim of the activity is to re-present information, we suggest you show The eight coins puzzle and solution and ask learners to discuss.

Say that you don't find the solution very'friendly' and that you would like them to work in groups to change the solution to one that others would find easier to understand. They can use diagrams ... or any other form of presentation.

Groups can then compare their responses, voting for the one that is most accessible.


## Question

What have you decided to do, and why?

- Why is it important that someone else can understand a method?

■ How do diagrams help show information quickly and clearly? Do you use diagrams when working on problems in numeracy or other subjects?

## Extension

■ What if the number of coins changes? Investigate!

You have eight coins that look exactly the same, but one of them is a fake.
It is slightly heavier than the other seven.


How can you use a balance scale to work out which coin is the heavier one?


Challenge! You can only use the scales twice.

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It is slightly heavier than the other seven.


How can you use a balance scale to work out which coin is the heavier one?


## Challenge! You can only use the scales twice.

## Solution

Start off by weighing three of the coins against three others. If the weights are equal, weigh the remaining two against each other.
The heavier one is the fake coin. If one of the groups of three is heavier, weigh two of those coins against each other. If one is heavier, it's the fake coin. If they're equal weight, the third coin is the fake coin.

